

SCOLE PARISH COUNCIL

MINUTES of the virtual Extraordinary Parish Council meeting held on Monday 1 February 2021 at 7.00 pm via Zoom

Councillors Present: Cllr G Moore (Chair), Cllr C Blakesley, Cllr C Brooks, Cllr P Jones, Cllr L Trevail and Cllr J Ward

In attendance: Sara Campbell (Clerk) and 1 members of the public.

For the benefit of the public attending the meeting, all votes taken were by both a show of hands and a verbal response from each individual councillor.

1. To consider accepting apologies for absence:

None.

2. To receive declarations of interest and approve any requests for dispensations for disclosable pecuniary interests or other interests:

Cllr Ward – Scole Parish Hub

Cllr Moore – Scole Parish Hub

3. To receive questions or comments from the parishioners:

None.

4. To receive an update on an email received regarding associated costs relating to the transfer of land for the building of a village hall:

The Clerk has received copies of the surveys undertaken and all these surveys relate only to the proposed village hall. Following copies of emails received from Mr Tunmore, it is difficult for the Clerk to respond stating the Council unaware of costs. Cllr Moore proposed that the Clerk contacts Anita Varney and states that these were costs incurred by the Parish Council in the believe that they would be paid from the Section 106 money, unanimously agreed.

ACTION: Clerk to contact Anita Varney at South Norfolk Council.

5. PLANNING

5.1. To Comment on and Approve/Refuse any Current planning applications:

DC/21/00228

Location: Land At Scole Roundabout, (Junction Between A413 & A140)

Proposal: Application for Consent to Display an Advertisement(s) - Installation of a internally illuminated freestanding 12m totem

Comment: Reject - A 12 m illuminated totem is un-necessary and outdated. GPS on cell phones allows easy finding of a McDonalds restaurant. There is provision for corporate identity on the building.

Following our own bat survey, the parish is already seeing an effect of the bat population in the Scole Pocket Park and by the River Waveney.

The immediate local properties and Scole village in this rural area will be affected by the light pollution from this totem.

No land-scaping offering protection between the site and the village of Scole

All sketched are not representative of today - there are no trees or land-scaping and any planted will take several years to offer and protection.

DC/21/00226

Location: Land At Scole Roundabout, (Junction Between A413 & A140)

Proposal: Application for Consent to Display an Advertisement(s) - Installation of 6 no. Fascia signs, 3 no. Booth lettering signs and 1 no. 15" digital booth screen.

Comment: Approve

DC/21/00230

Location: Land At Scole Roundabout, (Junction Between A413 & A140)

Proposal: Application for Consent to Display an Advertisement(s) - Installation of 4 no. Freestanding signs, 1 no. Banner unit, 25 no. Dot signs and 1 no. Play land sign

Comment: Approve

DC/21/00240

Location: Land At Scole Roundabout, (Junction Between A413 & A140)

Proposal: Planning Application - Erection of restaurant building with drive-thru facility, car parking, landscaping and associated works, including Customer Order Displays (COD), Play Area and Goal Post Height Restrictor.

Comment: Condition 4.23 - radius of 3 x daily litter picks to be increased to 1 km to include the area known as Scole Pocket Park and to A1066/A143 roundabout

To include parking for on-shift staff - there is no suitable off-road parking locally.

Information regarding foul water drainage, site sits close to River Waveney which is an area of outstanding natural beauty, a popular local amenity and home to a large variety of wildlife and must be protected.

Cllr Blakesley proposed the responses to the above applications, seconded Cllr Moore and unanimously agreed.

For more information view the applications online - go to :

- 6. To confirm the proposed time and date of the next Parish Council meeting on Monday, 22 February 2021 at 7.00 pm.**

Meeting adjourned at: 8:30 pm.